

5-on-5 CO-ED BASKETBALL RULES

Intramural 5-on-5 Basketball will, for the most part, follow the official Basketball Rules as outlined by **FIBA (2014 Edition)**. The following rules modifications have been adopted based on the needs of MacEwan University Recreation's Co-Ed 5-on-5 Basketball league.

Please refer to our Policies and Procedures located at MacEwan.ca/Recreation for more information regarding our Intramural Leagues.

POLICY

1. All players must play under our Code of Conduct. Violation of our Code of Conduct will result in disciplinary action.
2. All participants must show identification prior to each game.
3. Playing an ineligible participant will result in a Default.
4. The game consists of 5 players on the court per team.
5. Each team must have a minimum of 4 participants on the court at all times; **with at least 2 of each gender**; any less is considered a default.
6. If a team does not show for their game, they will Default. If a player gives proper notification of their impending missed game, they will Forfeit.
7. If a player is injured during a game they can sub in with an individual of the same gender. If no sub is available, the team may play short-handed, as long as they are still able to meet the minimum participant requirements for their league. If an injury results in the team not meeting the participant requirements, they will forfeit.
8. Teams will play 1 game per day. Games will be scheduled in 50 minute timeslots.
9. All footwear must be clean and have non-marking soles. Gym strip is required to play.

SCORING

1. A technical and/or flagrant foul will be an automatic 2 points plus possession. Players do not have to shoot for the points, regardless of the time in the game.
2. BONUS: 2 free-throws awarded for each foul after the 5th team foul in each half. Bonus resets back to 0 at the start of the 2nd half. Does not include offensive fouls and technical fouls.
3. In the final minute (stoppage time) of the game, where the score is within 10 points – any foul will result in shooting 2 free throws.
4. The **RED** line will be the 3-point line on both South and Centre courts.
5. For playoffs only, if teams are tied at the end of regulation time, alternating free throws will be shot by three (3) team members on the court at the end of the game. If the game remains tied after 3 free throws by both teams, the same participants will participate in a sudden death shoot out.
6. The Default / Forfeit score is 50-0.

RULES

1. Games will be 40 minutes running time with two 20 minute halves.
2. Stoppage time will only occur during the last minute of the game. There will be no injury time.
3. No timeouts are permitted during games.



4. The first half will begin with a jump ball, subsequent stops in play with restart with alternating possession. The Possession Arrow is in effect.
5. There is no shot clock; referees will call 30-second shot-clock violation at their discretion.
6. Teams are permitted unlimited substitutions; but they must be made at a stoppage in play and with the referee's permission.
7. Dunking **is not** allowed at any time (warmup, games, etc.) in order to preserve the equipment. Dunking is a technical foul.
8. Games are officiated by the Edmonton Basketball Officials Association (EBOA). Their policy regarding jewelry dictates the following parameters:
 - No jewelry of any kind is permitted. "Taping over" is NOT acceptable.
 - Knee braces must be covered. A spandex cover or tensor bandage will suffice.
 - Rubber bands, friendship bands, etc. around the wrists or forearms are not permitted.
 - Perspiration (sweat) bands made of soft, elastic materials are allowed.
9. If no certified referees are in attendance, the games will be self-officiated. Players should call their own fouls and other violations in this case, with the captains diffusing any disagreements.
10. 5 fouls for a player results in the player fouling out of the game.